



Anthony Cossins

Front-end Developer

Front-end developer with a background in design and animation. Specialises in creating user interfaces for web applications that are polished and accessible.

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Employment

December 2017 - January 2018

Developer and Designer
Freelance

- ✓ Designed and developed multilingual site for a target audience based in mainland China. Animated illustrations for the site in code. Helped with content architecture to make it structured and accessible.

April 2014 - October 2017

Front-end Developer
Signal-Noise

- ✓ Communicated with clients and designers to create single page web applications. Used Backbone, Laravel, Node.js and React.
- ✓ Developed and maintained the redesigned Signal Noise website using Craft. Focused on improving the user experience for content creators.
- ✓ Developed, maintained and deployed server instances on AWS for global conferences. Made on site visits to get feedback from users.

June 2013 - April 2014

Junior Front-end Developer
Signal-Noise

- ✓ Developed the Signal Noise website using WordPress. Helped improve SEO which helped the site appear higher in relevant searches.
- ✓ Programmed and animated wide range of interactive visualisations using HTML5 canvas and SVG.
- ✓ Assisted in company exhibitions by developing and maintaining the event websites.

Skills

Experience

JavaScript (ES6), HTML, CSS/SASS, Node.js, PHP, UX & UI Design

Libraries and frameworks

React, Redux, Electron, GSAP, Mocha, Laravel

Tools

Git, Webpack, NPM, JIRA, Sketch, Photoshop, Illustrator

Content management

WordPress, Craft CMS, Kirby CMS, Jekyll

Interests

Taking pictures all the time, street photography and abstract stuff.

Record and collect sounds on my sampler SP-404. Use them to create interesting (but mainly horrible) experimental noise from it.

Prototyping with electronics using the Raspberry Pi, Arduino and Particle Photon.

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