



Anthony Cossins

Software Engineer

Full-stack software engineer specialising in creating polished, user-friendly and accessible web applications.

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Employment

June 2018 - Present

Software Engineer
BBC iPlayer

- ✓ Used React, Redux and CSS to deliver performant and accessible interfaces used by millions of people per week.
- ✓ Collaborated with team members to create high quality code following TDD and pair programming practices.
- ✓ Help mentor graduate and junior engineers.
- ✓ Facilitate a cross-discipline group focused on new technologies around bringing animation and motion into the product.
- ✓ Worked on maintaining NGNIX, Jenkins CI/CD pipelines and AWS infrastructure.

June 2013 - October 2017

Front-end Developer
Signal-Noise

- ✓ Worked closely with clients and designers to create single page web applications using React, Redux, Laravel and Node.js.
- ✓ Developed and maintained the company website using Craft and improved the user experience for content creators.
- ✓ Developed, maintained and deployed real-time data visualisations for global conferences.
- ✓ Animated interactive visualisations using Canvas and SVG.

Skills

Experience

TypeScript, JavaScript (ES6), CSS/SASS, Node.js, UX & UI Design

Libraries and frameworks

React, Redux, React Router, Mocha, Express, Electron

Tools

Git, Webpack, NPM, JIRA, Jenkins, Sketch

Content management

WordPress, Craft CMS, Kirby CMS, Jekyll

Interests

Taking pictures all the time, street photography and abstract stuff.

Record and collect sounds on my sampler SP-404. Use them to create interesting (but mainly horrible) experimental noise from it.

Prototyping with electronics using the Raspberry PI and Arduino.

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